DAVID CARR

Developer, 3D Artist, Designer, and **Illustrator**

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daviddylancarr.com
david-dylan.com (3D Portfolio)

EXPERIENCE

WordPress Developer
Lapero & TeamSI, Little Rock, AR (Remote) | February 2021 – March 2023

- Developing WordPress themes from scratch using PHP, JavaScript, and SCSS
- Developing large scale e-commerce sites with WooCommerce and WordPress
- Contributing to Lapero's proprietary WordPress theme, AdaptDev. Leading the conversion to React based blocks in Gutenberg editor.
- Contributing to Lapero's Headless eCommerce theme, "Kairos". Written in Next.js with TypeScript and Tailwind.
- Building Lapero's experimental three.js experience, known as Lapero Codery.
- Sharing skills via "Lunch & Learn" presentations & blog posts.

Senior Developer
HCK2 Partners, Addison, TX | March 2019 – February 2021

- Developed WordPress Themes using Bedrock boilerplate.
- Developed a headless WordPress site using Gatsby and GraphQL.
- Maintained an enterprise level Laravel application with thousands of users.

Web Developer
Yellow7, Little Elm, TX | May 2016 – January 2019

- Developed WordPress themes from scratch using PHP and JavaScript / jQuery, as well as Foundation or Bootstrap.
- Developed a massive online portfolio for a local print design shop using Statamic, JavaScript, Bootstrap, and Amazon Web Services.
- Created several single-page web applications using PHP's Laravel framework and Vue.js for JavaScript.
- Designed and Developed dozens of animated HTML5 ads for various clients, compatible with Google's DoubleClick Studio.
- Created animated ads in Adobe After Effects, including an ad that appeared on Times Square.

Digital Art Teacher
One River School of Art and Design, Frisco, TX | August 2017 – July 2018

- Taught students of all age groups (from Pre-K to Adults) the fundamentals of Digital Art. Including 2D Illustration, 3D Modeling, Animation, and Rendering, as well as Design.

Developer / Designer
Museum Arts, Dallas, TX | December 2014 – April 2016

- Designed and developed multiple interactive JavaScript games for museums.
- Created detailed 3D renderings / animations of exhibits for clients and 3D models for printing.
- Designed large-scale prints (Murals, Infographic panels, etc.)
- Redesigned Museum Arts' website using WordPress to encourage frequent content posting and increase online visibility.

Graphic Designer
TeamSI, Little Rock, AR | March 2013 – December 2014

- Designed hundreds of web ads both static and animated, including flash ads with ActionScript.
- Developed multi-page and single-page landing pages.
- Redesigned logos for clients in the process of updating their brand.

Graphic Artist
Personalized Bottle Water, Little Rock, AR | October 2010 – March 2013

- Designed hundreds of custom labels for customers all over the world as the only designer on staff for almost three years..
- Created nearly all artwork needed for company branding and marketing, including social media graphics, brochures, t-shirts, vehicle wraps, and even a cycling outfit.

SKILLS

Art
Blender 3D | Maya | Adobe Substance

Unity 3D | Nomad Sculpt

Photoshop | Illustrator | XD

After Effects | Affinity Suite | Procreate

Dev
JavaScript | TypeScript | React | Next.js | Vue.js | Three.js | Storybook.js

HTML5 | CSS3 | SASS | LESS

Tailwind | Bootstrap | Foundation

PHP | Laravel | Unity C#

WordPress | Statamic | Drupal

Git | Azure | NPM | Composer | Gulp | Webpack

EDUCATION

B.A. Studio Art:
Graphic Design & Illustration

University of Arkansas at Little Rock

Little Rock, AR | May 2013

PERSONAL

Certifications:

Google Ads Display Certification

Google Analytics Individual Qualification

Secondary Languages:

French

Spanish